

Shell Game

A Monthly Newsletter for the London Magic Community June 2025 Volume 18, Issue 10

May's meeting

May's meeting theme was about **Magician Foolers**. And it seemed every trick that was done fooled most folks, so "mission accomplished" by all!

Mark Hogan started with a **Dani DaOrtiz** spelling effect where the card matching a thought-of value and suit was in the location where a thought-of word was spelled! Later in the night, he tried his hands with his first attempt on his own version of **Boris Wild's** "*Any Card at Any Birthday*", where a prediction deck inside a box held a thought-of card at a thought-of birthdate! There were lots of great suggestions for that effect.

Peter Mennie stunned us all with his own version of **Dan Harlan's** "*The Awakening*", where ropes of three different lengths all become the same length - *with no moves*! And **Sam General** showed us his "*Joker's Trap*", a nice sandwich effect where a selected card appears between two Jokers!

Christopher Campbell showed us his remarkable "*Can of Worms*" handmade escape lock (inside a sealed seafood can)! We also marvelled at how he also poured some orange drink into his hand and made it disappear!

Andrew Olmstead introduced two solved *Rubik's Cubes* and demonstrated his own amazing version of matching one mixed *Rubik's Cube* to another! And **Byron Berry** fooled us all with a *Triumph* variation by shuffling a

Next Meeting:

Date: WED. JUNE 11 Time: 7:00 PM

Topic: TRANSITIONS!

Location: Beal Secondary School 525 Dundas Street, London Room 253 deck face up and face down, yet in that mess seemingly able to still find two selections!

Even our guest for the night got in on the action. Peter Skells fooled us with a great card transposition, where a card on the table changed places with a card wrapped in a handkerchief! He also showed of his mental prowess by revealing cards that were held behind his back (which fooled the pants off of **Leonardo Martins**!)

What a great night – tons of super effects and discussions! Thanks for everyone who came out to fool the magicians!

Mark Hogan

May's meeting

- DATE: Wednesday, June 11
- TIME: 7:00 PM
- PLACE: Beal Secondary School 525 Dundas Street, London Room 253

TOPIC: TRANSITIONS!

We all know that the flow of our performances add to the experience we want our audiences to feel. A big part of this involves the transitions between effects. What do you do to transition from one effect to the next? Do you try to keep an ongoing theme in your performances? How do you frame your effects to keep your audience engaged from one trick to the next?

Come on out to our last meeting before the summer break, and let's discuss how we can better our transitions in order to better our performances!

We Want Your Reviews and Tricks! Please send any original reviews, magic tricks or routines to: <u>magic london@yahoo.ca</u>

News Of Interest



London Magic Lounge performances in June

(Heads and Tails Bar)

DATE: Tuesday, June 17; Wednesday July 16; Wednesday August 13 TIME: 7:30 PM

PLACE: Heads and Tails Bar 759 Dundas Street, London, ON

The **Heads and Tails Bar** (759 Dundas Street, London) is being transformed this summer into the "**London Magic Lounge**", starting on *Tuesday, June 17*. Members of the *London Magicians Guild* (that's us!) will be performing there starting at *7:30pm*. The host for June's performance will be **Peter Mennie**.

June 17 performers include:

- Scott the Magical Guy
- The Amazing Corbin
- Andrew Olmstead
- The Fenyx Fyre

There are also performances scheduled for **Wednesday July 16** and **Wednesday August 13**. (Performers TBD).

Tickets are \$20 per person. For tickets, visit:

https://www.eventbrite.ca/e/london-magic-lounge-tickets-1338548276929



New "Smart Pass" at FISM World Championships (FISMItaly2025)

The *Standard* and *VIP* passes for this year's **FISM World Championships of Magic** are officially *SOLD OUT!* But to allow all magic enthusiasts to attend what promises to be the biggest and most important World Championship of Magic ever, we created a special new pass to give you access to some of the main highlights of the event.

WHAT THE SMART PASS INCLUDES:

6 days access pass WCM Competition: Stage Magic WCM Competition: Close-Up Magic WCM Competition: Online Magic WCM Competition: Street Magic 40 Lectures FISM Winners Gala Show (Live Broadcast) Mac King – Special Solo Show Topas – Solo Show Grand Gala Close-up 120+ Magic Dealers Magic Tricks Hall Magic Midnight Shows

All this for only €597!

For more information, visit <u>https://www.FISMItaly2025.com</u>



2025 Penguin Magic Awards

(PenguinMagic.com)

Here is a list of the nominees (and winners) in 4 separate categories for this year's *Penguin Magic Awards*, along with links to see each of the tricks.

Here are the awards for the final 4 categories:

Mentalism Trick of the Year

The Green Neck System 2 by Gabriel Werlen - Gabriel Werlen teaches you an amazing principle that you'll be able to use to perform a whole host of stunning magic and mentalism routines. https://www.penguinmagic.com/p/20267

How to Win by Jon Armstrong - Jon Armstrong shares thoughts, theories and techniques to make your stand-up magic capable of winning over even the toughest of crowds. https://www.penguinmagic.com/p/21132

Outnumbered by John Bannon - A collection of 6 miracles with such diabolical methods, EVEN YOU won't quite know how they work!! John Bannon is the king of trick design, and this proves it.. again. https://www.penguinmagic.com/p/20300

WINNER - The Particle System by Joshua Jay - Joshua Jay's groundbreaking contribution to the world of memorized deck magic. <u>https://www.penguinmagic.com/p/21133</u>

Stairway by Markobi - The tricks, techniques and mindset of a champion magician. One of the most anticipated books of the decade. <u>https://www.penguinmagic.com/p/20542</u>

Money Trick of the Year

Ishihara Test by Liam Levanon - They see 5 cards, front and back. They're all CLEARLY grey. After a "color-blindness test", somehow they can finally see their super bright colors. Everything is examinable! <u>https://www.penguinmagic.com/p/20004</u>

WINNER - Liquify by Tobias Dostal - Melt an ordinary ring into a pool of LIQUID METAL. The illusion is PERFECT. The reactions are INSANE. <u>https://www.penguinmagic.com/p/20203</u>

Missing Finger by Mario Lopez - Remove the middle of your finger and put it back with this shockingly visual effect! <u>https://www.penguinmagic.com/p/20696</u>

Omni Air by Victor Sanz - The perfect opener! Solid through solid in FULL VIEW. Everything is CLEARLY visible. The best part? It's all built into a regular deck of cards you can use for your next trick! <u>https://www.penguinmagic.com/p/20119</u>

Rattle Dice by Alex Latorre - The strongest audio illusion we've ever seen. Or heard! A set of dice designed to fool the senses, teleporting, vanishing and appearing in ways that are IMPOSSIBLE with sleight of hand. https://www.penguinmagic.com/p/20050

Card Trick of the Year

Airport by Seth Race - Perform appearances, vanishes and transpositions with your earbuds. Comes complete with EVERYTHING you need. <u>https://www.penguinmagic.com/p/19525</u>

Espionage by Iarvel Magic - The best "which hand" electronic device on the market. The smallest, most practical AND most reliable. <u>ttps://www.penguinmagic.com/p/19896</u>

WINNER - Inverto by Liam Levanon - Invert space and FREEZE TIME leaving your spectator holding an impossible souvenir of the EXACT MOMENT you changed their reality. https://www.penguinmagic.com/p/19419

Screen Test by Judah Gabriel - The holy grail of mentalism. Reveal a freely thought-of movie and a thought-of word with no gimmicks or fishing! <u>https://www.penguinmagic.com/p/20433</u>

Wonder Orchestra 2.0 by King of Magic - This new gadget from Japan is the PERFECT dinner trick. Make music with glasses! Your hand is empty the whole time! https://www.penguinmagic.com/p/20226

Magic Creator of the Year

WINNER - Big Headline by Dave Kaplan - A torn and restored newspaper becomes giant and then ends with an impossible transformation of a person! This illusion fills the biggest stages and still fits in your pocket. https://www.penguinmagic.com/p/20397

Dream Table PRO by Gonçalo Gil produced by Gee Magic - A table that will allow you to switch 4 objects without touching them. <u>https://www.penguinmagic.com/p/20574</u>

PRIME BOX by George Iglesias & Twister Magic - A portable magic apparatus disguise as a shipping box that will allow you to perform not only great effects but solid and powerful routines! <u>https://www.penguinmagic.com/p/19634</u>

Stitch by Titanas - The moment you remove your finger, jaws will drop. The best finger chopping illusion we've ever seen. Easy to do (you don't need to be super flexible) and everything is examinable! https://www.penguinmagic.com/p/20371

The Eye by Rocco Kult - Pop your eyeball out and put it in YOUR MOUTH. Engineered to perfection, and very practical. 3 effects taught. <u>https://www.penguinmagic.com/p/20454</u>



Kickstarter project for new magic board game

(MastersToMythics.com)

Modern magic isn't about secret powers or cheap gimmicks; it is an art form, passed down through thousands of years from legends to masters inspired by ancient myths and folklore. And though it relies on creativity, sleight of hand, and misdirection, it continues to mystify its witnesses. It's like a beautiful, baffling game where the magician always wins, but you love every second of it!".

In **"Masters to Mythics: Behind the Magic**" you will traverse this long history of arcane performers, accumulating shared knowledge through the arrangement of runes. The puzzle solving mechanic allows for gameplay that

can be as basic as pulling a rabbit out of a hat to as sophisticated as levitating in front of tens of thousands.

Whether you are a senior with tired bones, a kid after a day of elementary school, or anyone in between... we invite you to put away the screens, gather around the table, and entertain yourselves with "**Masters to Mythics**"!

Its a board game that is:

- Accessible to all...
- Filled with magical themes...
- Featuring the greatest conjurers ...
- From across the world...
- Spanning history and myth...

Our intention is that this game will **capture the hearts and minds** of youth and adults alike...

Gifting them **the spark we all felt** when our fascination with magic began. But it can only succeed with the **support of the entire magician community**.

We have created a page with **answers to all your questions**...

With **resources** to make spreading the word as **effortless as possible**.

A Kickstarter project has been started to fund this project. For more information, visit: <u>https://www.masterstomythics.com/</u>

Michael McClure Board Game Designer and Lifelong Magician

Shell Game Vol. 18, Issue 10 June 2025

Concept by: Steve Seguin

The Shell Game is a free newsletter sent to members of the London Magicians Guild and other people in the community interested in magic.

Opinions expressed do not reflect the views of the London Magicians Guild.

London Magicians Guild web site: <u>magiclondon.brinkster.net</u>

London Magicians Guild e-mail: <u>magic london@yahoo.ca</u>